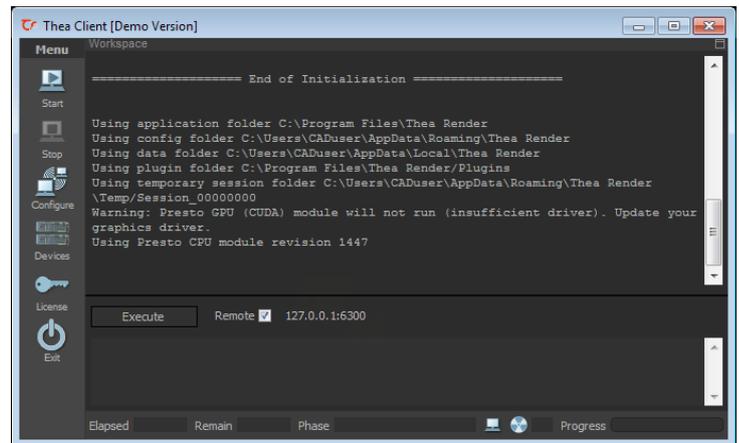


CADnetwork Render-Guide

Thea network rendering for Cinema 4D

Thea Standalone (RenderCube)

1. Run the Thea installer and follow its steps. You do not need to install the application plugin. If you have a license server for floating licenses, select "License Proxy" in the installation.
2. Now you can run the "Thea Client".
3. Click the "Start" button, to make the client looking automatically for all servers on the network or "Configure" to set a specific



Thea Plugin (Workstation)

1. Run the Thea installer and follow its steps. Install the standalone, the application plugin as well as the "License Server" for floating licenses.
2. Open the "Render Settings" in the "Render" menu and click on the "General" tab of the Thea render settings. Select "Server" in "Network". If you do not like to use your local workstation for rendering tasks, disable all devices. You can choose between "Bucket Rendering"(disabled) or "Ray Tracing"(disabled).
3. Start the render process with either the normal Cinema 4D .. or *Thea Darkroom*

